

# 2024 Cardinal District Camporee



## Adventure Archeology Leader's Guide

When April 12-14, 2024

Where The Durant Dig (Camp Durant)

Registration Occoneechee Council website [calendar](#)

Contacts Amelia Beatty/ Brian Lehrschaal

\*Please email us at [cardinal-district-camporee-group@ocscouts.org](mailto:cardinal-district-camporee-group@ocscouts.org) with any comments, concerns, or questions.

# Camporee Overview

The theme this year is **Adventure Archeology**. We are excited to immerse the Scouts in a **'Diggin' Good Time'** with experiences in surveying, excavation, analysis, games, crafts and competitions related to outdoor skills. Please join us for an exciting weekend of learning, fun and fellowship with your fellow Cardinal District Scouts. We expect this to be one of our most distinctive escapades.

## Goals

Camporee goals reflect the Vision, Mission and Values of Scouts BSA. Activities will be provided to reinforce Scouting knowledge, skills and presentation that emphasize teamwork, orienteering, basic Scout and camping skills, and the patrol method. Please practice basic Scouting history as well as fundamentals such as knots and lashings, first aid, proper camping techniques, the foundations of Search and Rescue. There are a series of events planned to test your patrol's scout skills and teamwork. Some will be rated and some will be just for fun.

## Headquarters

Camporee Headquarters will be at the Sullivan Center. If at any point over the weekend you have any questions or need assistance, you should always be able to find a staff member in the Sullivan Center. Staff will also be distinguishable as they will be carrying radios. Any staff member can also contact any other staff member for you via radio.

## Registration

Registration will be available online through the [council calendar](#).

Registration closes April 4<sup>th</sup> at midnight.

Registration questions can be directed to Donna Dragon [okdragon204@outlook.com](mailto:okdragon204@outlook.com)

Please *do your best* to accurately pre-register your troop. So, this may require extra work on your part. We will *do our best* to provide a quality experience based on the pre-registered numbers.

Campsite assignments will be made based upon the registrants at time of registration close and communicated to the units the week of the event.

## Fees

The cost for each participant, adult or youth, will be \$14. This fee DOES NOT cover meals; units are responsible for handling all their own meals and food. Be prepared to pay for any additional participants more than your original registered number when you arrive at camporee.

## Uniforms

BSA Field uniforms are required for all assemblies, campfires, and at Sunday's Scouts Own Closing.

At all other times, we encourage Scouts and Scouters to wear *Scout Values*-appropriate Field Archeologist duds or the BSA Activity Uniforms.

## **ARRIVAL: Loading and Unloading Equipment, People, and Parking**

1. Only trailers and two vehicles may be parked at campsites.
2. Overnight vehicles must be parked at the Grand Lodge parking lot. Day vehicles must be parked in the Administration Parking lot. Please leave your vehicle there for the duration of the camporee.
3. Only vehicles with an official vehicle pass will be permitted to drive through camp on Saturday.
4. In the event you need vehicle accessibility due to a handicap, please see a staff member in headquarters to acquire a vehicle pass. Vehicles should only be used when absolutely necessary.

## **Rules**

All scouting policies will be enforced per Scouts BSA Standard Requirements. Please embody the Scout Oath, Scout Law, and the Guide to Safe Scouting.

## **Leave No Trace**

The Camporee will follow the seven principles of the Leave No Trace code. These principles are:

1. Plan Ahead and Prepare
2. Travel and Camp on Durable Surfaces
3. Dispose of Waste Properly
4. Leave What You Find
5. Minimize Campfire Impacts
6. Respect Wildlife
7. Be Considerate of Other Visitors

Apply these principles as you enjoy the Camporee – pack out what you carry in, stay on trails, use only established fire pits, and respect others around you and in camp.

## **Order of the Arrow Chapter Meeting**

Netami and Ilau Machque Chapters will hold chapter meetings at the Camporee. These meetings will be held at 8:30 Friday night in the Sullivan Center. We will be conducting business for the weekend along with fellowship. These meetings are for ALL OA members. There will also be a meeting fifteen minutes before flag raising at the Sullivan Center..

Additionally, after the Order of the Arrow Callout on Saturday Night, all candidates will be taken to the Sullivan Center for an informational meeting and ice cream social. All Order of the Arrow members are invited to join the meeting as well.

## **Trading Post**

The Trading Post will be located at the Scoutcraft Shelter and will be operated by our Order of the Arrow Chapters. Additionally, mobile trading posts will be active throughout the day and at campfires. They will have a variety of snacks, drinks, and more! All funds go to support the Order of the Arrow Netami/Ilau Machque Chapter.

The Hours are as follows:  
Saturday 9:00 am – Noon  
Saturday 1:00 pm – 4:00 pm

## Leaders Meeting and Cracker Barrel Friday Night

At **8:00 pm**, there will be a leader meeting for Scoutmasters/Advisors and Senior Patrol Leaders/Presidents at the Sullivan Center. At this time, units will receive pertinent and vital information for the weekend's events to run smoothly. Special bulletins regarding changes to the program or schedule will be provided. Staff will answer all questions and resolve issues. If additional staffing assistance is required, it will be requested at this time. The Order of the Arrow will also be discussing the call-out ceremony procedures.

## Activities

Activities will be based around **Archeology**. Activities and events will take place throughout **The Durant Dig**. Each Troop will be responsible for running an activity. Rules and event lists will be emailed to Scoutmasters to select which activity they will run. Maps will be distributed with event/activity locations. Scouts will have the opportunity to take part in these activities and must use the buddy system when traveling to "DIG Sites".

## Competitions

There will be competitions such as Fishing, Cooking, Best Archeology Duds and more. Details will be provided during the Leader's and SPL Meeting on Friday evening.

## Shooting Sports

Shooting Sports will include rifle, shotgun, archery, and tomahawk/knife throwing. This will be handled as an open-shoot event. Scouts will not be able to work on or complete a merit badge at these shooting sports events. A limited number of Scouts will be able to participate in each of these events.

## Health and Safety

Primary health and safety is the responsibility of the Troops.

Hospital information is below. Medics will be stationed at the Health Lodge.

Camp Durant 4637 Old Carthage Rd Carthage, NC	FirstHealth Moore Regional Hospital 155 Memorial Drive Pinehurst, NC
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## NOTES:

## Departure

Patches can be collected Saturday afternoon at the Sullivan Center. Coordinate with other units sharing a campsite for completing the Site Check Out List (below).

### SITE CHECK OUT LIST:

- Fire is COMPLETELY out. Fire pit area is clean, and logs removed
- Pack up all belongings. Take Found items to Sullivan Center.
- Clean the Shower Area
- Clean the Toilets
- Clean the Shelter

### Leave No Trace

- Search the entire campsite using a Grid Search technique
- Collect and dispose of all waste properly

### NOTES:

## Camporee Weekend Schedule

### Friday

Activity	Time	Location
Unit Check In/Campsite Set Up	4:00- 7:00 pm	Admin Building & Campsites
<b><i>Leader's and SPL Meeting</i></b>	<b><i>8:00 pm</i></b>	<b><i>Sullivan Center</i></b>
Cracker Barrel	8:00 pm	Sullivan Center
Netami Chapter Meeting	8:30 pm	Sullivan Center - Red Room
Ilau Machque Chapter Meeting	8:30 pm	Sullivan Center - Blue Room
TAPS: Lights Out & Quiet Time	11:00 pm	Scouts must remain in campsites

## Camporee Weekend Schedule

### Saturday

Activity	Time	Location
Reveille	6:30 am	
Breakfast	6:45- 8:00 am	Campsites
Flag Raising & Announcements	8:15- 8:45 am	Vista Field (Flag Poles @ Sullivan)
Activities	9:00 am- 12:00 pm	See Map of Camp
Lunch (In Campsite)	12:00- 1:00 am	Campsites
Activities Resume	1:00 - 4:00 pm	See Map of Camp
Flag Lowering (No Assembly)	5:00 pm	Vista Field (Flag Poles @ Sullivan)
Patch Pick up	5:15- 7:00 pm	Sullivan Center
Feedback Surveys DUE	8:00 pm	Campfire Ring
Assemble for Campfire	8:00 pm	Campfire Ring
Campfire & OA Call Out	8:15- 9:00 pm	Campfire Ring
OA Candidate's Meeting	9:30 pm	Sullivan Center
TAPS: Lights Out & Quiet Time	11:00 pm	Scouts must remain in campsites

### Sunday

Activity	Time	Location
Reveille	6:30 am	Admin Building & Campsites
Breakfast	6:45- 8:45 am	Campsites
Scouts Own Closing	9:00- 9:45 am	Vista Field (Flag Poles @ Sullivan)
Leave No Trace	10:00 am	Campsites
Check Out	10:00 am	Sullivan Center

# Emergency Procedures

## I. **Lost/Missing Person**

Should any Scout or adult leader be reported by his troop to be missing or absent from a troop roll call, the following steps will be taken.

- 1) Under the direction of the Youth Services Chief, the Youth staff will report to the campsite to check tents, the shower house, and other locations the scout is likely to be located.
- 2) The Youth Services Chief will contact each staff member over handheld radio directing them to "Hold Scouts." This will indicate that all activities be accounted for and held until the all clear is given. Nearby Scouts and adult leaders will be asked to wait in the program areas.
- 3) Should the Scout still not be located, the Camporee Chief or his designee will sound the emergency siren.
- 4) All campers, adult leaders, camp staff, and visitors will immediately assemble at the Grand Lodge.
- 5) As each unit is assembled, the unit leader will report to the Youth Services Chief that all Scouts and leaders are present. The Program Chief will direct the roll call of the camp staff.
- 6) Under the direction of the Camporee Chief or his designee, the camp staff will assemble into search parties.
- 7) Searches will be conducted until the lost person is found.
- 8) Should the search exceed one hour, the Camporee Chief or his designee will contact local emergency authorities.
- 9) The Camp Ranger will report to the front gate to escort emergency personnel to the scene.
- 10) The Camporee Chief will coordinate with local authorities to locate the missing person.
- 11) The camp shall remain at the Dining Hall until the all-clear has been given by the Camporee Chief or his designee.

## II. **Fire**

Dry conditions make fire a very real possibility during the summer months at Camp Durant. Should a fire be reported, the following steps will be taken:

- 1) The Camporee Chief, Youth Services Chief and Camp Ranger will ascertain the reality and severity of the threat.
- 2) Should the threat be deemed serious, local firefighting authorities will be contacted.
- 3) The Camp Ranger will report to the front gate to escort emergency personnel to the scene.
- 4) At the direction of the Camporee Chief or his designee, the emergency siren shall be sounded.
- 5) All campers, adult leaders, camp staff, and visitors will immediately assemble at the Grand Lodge.
- 6) As each unit is assembled, the unit leader will report to the Youth Services Chief that all Scouts and leaders are present. The Program Chief will direct the roll call of the camp staff.
- 7) The camp will remain in the Dining Hall until the situation has been brought under control and the all-clear has been given by the Camporee Chief or his designee.

## III. **Severe Weather**

Severe weather at Camp Durant is a very serious threat. The camp staff is committed to preserving the safety of the campers and providing a consistent quality program. The Administration staff monitors the weather forecast constantly with an emergency weather radio. If severe weather is possible, the following steps will be taken:

- 1) Under the direction of the Youth Services Chief, the camp staff will monitor the weather conditions.
- 2) Staff in coordination with the Youth Services Chief may limit program participation.
- 3) In the event of extreme weather conditions, the camp staff or unit leaders will direct those Scouts under their responsibility to the nearest enclosed structure, preferably shower houses.
- 4) Scouts should remain in these areas until the all clear is given by the Camporee Chief or his designee.

## IV. **Extreme Heat and Smog Alerts**

The extreme conditions of the southern United States can often lead to dramatic changes in temperature and air quality. In the event of smog alerts or dangerous temperatures, the following will be observed:

- 1) The Youth Services Chief will warn the camp of the impending weather patterns and will encourage the camp to take precautions at mealtime assemblies.
- 2) Should the conditions become too dangerous, the Youth Services Chief in consultation with the Camporee Chief will make decisions regarding the continuation of programs.

- 3) Unit leaders are asked to limit the participation of Scouts whose health will be negatively impacted by extreme heat or smog.

#### V. **Medical Emergencies**

In the event of a medical emergency, the following will occur:

- 1) The Medic will immediately be notified and will report to the scene of the emergency.
- 2) The Camporee Chief and Camp Ranger will report to the scene of the emergency.
- 3) At the direction of the Camporee Chief or his designee, local emergency medical authorities will be contacted.
- 4) The Camp Ranger will report to the front gate to escort emergency personnel to the scene.
- 5) At the direction of the Youth Services Chief, Youths and other key staff members will report to locations around the camp to manage crowd control or direct emergency response traffic.
- 6) The camp staff will remain aware of the emergency situation until the "All Clear" is given by the Camporee Chief or his designee.

#### VI. **Domestic Situations**

In the event of a domestic situation that could threaten the security of a Scout at camp, the following will occur:

- 1) Unit leaders will notify the camp administration of a possible domestic situation.
- 2) When the parties arrive to pick up the Scout, positive identification via government issued identification card must be made.
- 3) All parties must sign-out on the camp sign-out sheet and receive verification and approval from the Administration Staff.
- 4) In the event a parent arrives to pick up his or her child unannounced, the Administration Staff will escort them to the campsite to receive positive identification from the unit leader.
- 5) Should any Scout be released to the wrong person, local law enforcement will immediately be contacted.

#### VII. **Unauthorized Persons in Camp**

Camp Durant was established for the enjoyment of registered members of the Boy Scouts of America and authorized guests. The following procedures have been established to ensure that only authorized participants or their guests are in the camp.

- 1) All Scouts, unit leaders and camp staff must check-in at the Administration Building upon arrival for their time in camp.
- 2) At check-in, the camp administration will record their arrival and their length of stay at Camp Durant and will issue each camper and leader a wristband to be worn for the duration of their stay.
- 3) Non-resident visitors will receive a visitors tag to always wear while at Camp Durant. Visitors must leave the camp by 10:00 pm and must check-out at the Administration Building.
- 4) Camp Staff members can be easily identified and distinguished by the Camp Staff Uniform and the Camp Staff nametag.
- 5) All participants (Scouts, adult leaders, and Camp Staff) are also identified by the official Boy Scout Uniform. The Activity Uniform is the dress for the day, and the Field Uniform is the dress for all dinnertime assemblies and campfires.
- 6) Should an unauthorized person be found at Camp Durant, the following will occur:
  - i. Scouts, adult leaders, or staff are asked to immediately notify an area director or senior member of the camp staff of the possible intruder.
  - ii. The Camporee Chief, Youth Services Chief and Assistant Camporee Chief are immediately notified of the suspected intruder.
  - iii. The Camporee Chief or his designee will locate the intruder and ascertain his or her reasons for being within the boundaries of the camp property.
  - iv. Should the person have a valid reason for entering the camp, he or she will be escorted to the Administration Building to complete the proper check-in process.
  - v. Should the person not have a valid reason for entering the camp, he or she will be escorted off the camp property by the Camporee Chief or his designee and local law enforcement will be notified.

**VIII. Communications During an Emergency**

- 1) In the event of an emergency, it is vitally important that each member of the camp staff ensure that communication within the camp flows as efficiently as possible.
- 2) Should the Camporee Chief or his designee ask a staff member or Counselor-In-Training to do something during an emergency, it is of the utmost importance that those orders be followed immediately.
- 3) Staff members and Counselors-In-Training should not speculate as to what “might be” happening or editorialize as to what should happen next.
- 4) Upon assembling at the Grand Lodge, Staff members should assemble by area and remain quiet until further notice. Those staff members with radios should turn them off upon checking in the Program Chief.
- 5) Only the Camporee Chief or his designee will communicate with leaders or Scouts as to details of the situation.
- 6) Should members of the media arrive at camp they should be escorted to meet with the Camporee Chief. Should press members ask questions, Staff Members should respond with “You will have to direct all questions to the Camporee Chief.”

**IX. Camp Durant Active Shooter Plan**

Active Shooter situations often have a delayed response time of 10-15 minutes before law enforcement can arrive on the scene.

**Good practices for coping with an active shooter situation:**

- Be aware of your environment and any possible dangers.
- Take note of the two nearest exits in a facility you visit.
- If you are in an office, stay there and secure the door.
- If you are in a hallway, get into a room and secure the door.

Call 911 when it is safe to do so. Everybody, Anybody, Somebody

**Action Steps:**

If possible, the Staff will alert the camp via radio system and with a continuous car horn blowing. Camper and staff members employ these three strategies:

**RUN**

- Have an escape route and plan in mind
- Call 911 if possible
- Leave your belongings behind
- Evacuate regardless of whether others agree to follow Help others escape, if possible
- Do not attempt to move the wounded
- Prevent others from entering an area where the active shooter may be
- Keep your hands visible Call 911 when you are safe

**Hide**

- Hide in an area out of the shooter’s view
- Lock door or block entry to your hiding place
- Silence your cell phone (including vibrate mode) and remain quiet
- The bathhouses of Camp Durant are constructed of concrete block, have metal locking doors, and no windows

**Resist**

- Fight as a last resort and only when your life is in imminent danger
- Attempt to incapacitate the shooter
- Act with as much physical aggression as possible Improvise weapons or throw items at the active shooter
- Commit to your actions . . . your life depends on it

**When law enforcement arrives:**

- Remain calm and follow instructions
- Drop items in your hands (e.g., bags, jackets)

- Raise hands and spread fingers
- Always keep hands visible
- Avoid quick movements toward officers, such as holding on to them for safety
- Avoid pointing, screaming, or yelling
- Do not ask questions when evacuating

**Information to provide to 911 operations:**

- Location of the active shooter
- Number of shooters
- Physical description of shooters
- Number and type of weapons shooter has
- Number of potential victims at location

**X. Camp Durant Outbreak Procedures:**

Outbreak procedures are to be activated when 5 or more individuals with similar or identical signs and symptoms are presented to the camp Health Lodge in the same day, or longer if there is a possibility the illnesses are related.

1. Upon finding 4 or more patients with similar or like conditions, the Camporee Chief, Assistant Camporee Chief will be notified by the Health Officer of a possible outbreak.
  - 1.1 A brief meeting of the Camp Key three and Health Officer to determine commonalities among victims such as Campsites, Bathhouses, Staff Area, Camper Schedules, Water sources, foods, visitors etc.
2. The Camp Ranger, Youth Services Chief, Youth Staff and Area Directors are to start disinfecting all areas of camp.
  - 2.1 Material should be removed with gloved hands and soapy water spray. Spray solution 1.5 cups of bleach per gallon bleach, must be freshly mixed.
  - 2.2 Affected persons are to be quarantined until the quarantine is lifted by the Health Officer. Quarantine areas may be campsites, staff cabins or Sullivan Center.
3. The Moore County Health Department is to be notified by the Camporee Chief or Health Officer of a possible outbreak.
  - 3.1 Instructions from the Health Department will be immediately implemented.
4. Additional measures to be implemented by the Camp will include:
  - 4.1 Cleaning all solid surfaces
  - 4.2 Proved laundry bags for cloth items. Dispose of material that cannot be washed.
  - 4.3 Tents and Cots will be cleaned of vomitus or fecal material, with water immediately.
  - 4.4 Tents and Cots will be tagged as sick tents until the end of the week, then they will be removed from circulation, washed, and stored until the next camping season.
  - 4.5 Bathrooms and showers will be labeled "ONLY for The Sick".
  - 4.6 Food will be delivered by the adult leaders from the troop and bland foods will be made available.
  - 4.7 Camporee Chief or designee will meet with Scoutmasters when the Possibility of an outbreak has been determined. Leaders will be given copies of this protocol, supplies and accurate and up to date information.
5. Outbreak procedures are to be ended by the Heath Officer in charge.